

SENIOR HIGH RECREATIONAL BASKETBALL

"2012 LEAGUE RULES"

These rules apply for the Maplewood Parks & Recreation Department and the White Bear Lake Community Services & Recreation Department Recreational basketball leagues for boys and girls in the 9th through 12th grade. The National Federation High School Basketball Rule Book shall serve as our official rulebook except where our Special League Rules will always take precedence over the rulebook.

ORGANIZATION:

Both Maplewood Parks & Recreation and the White Bear Lake Community Services and Recreation Departments have overall authority and responsibility for the Basketball Program. The program is administered and directed by both Departments.

PLAYER ELIGIBILITY

- a) To be eligible to play, the student must be enrolled in School District 622 (Maplewood / N. St. Paul / Oakdale area), 624 (White Bear area), 832 (Mahtomedi area) and (Roseville area), District 623.
- b) Players in each league should be in the corresponding grade during the 2011-12 school year except when prior written approval has been given by a League Director.
- c) A player who plays on a VARSITY, JUNIOR VARSITY or B-SQUAD basketball team **IS NOT ELIGIBLE** to participate in this recreational league. That also includes freshman and sophomores.

Roster: Five (5) player minimum to fifteen (15) players maximum.

A player may play only for his / her assigned rostered team.

A Player may play up into a higher-grade league but cannot play down into a lower Grade league.

Players: Games will be played five (5) on five (5). A team must have four (4) players present Ready to play ten (10) minutes after scheduled start time of the game or forfeit. A Team with four (4) players present at the start of game time must start the game at The scheduled start time.

A team with less than five (5) players can use a substitute who meets the following Criteria:

- a) A current High School Student.
- b) Cannot be a member of another team in this league
- c) Cannot be a member of the Varsity, Junior Varsity or B-Squad teams

Please Note: During the play-offs no substitute players will be allowed to play.

Substitutions: Substitutes may enter the game only after an official's whistle.

Home & Visiting Team Duties:	The home team is the second team listed on the schedule and the bottom team listed on the score sheet. Both teams should provide one person to enter the information onto the "Official Score sheet".
Game Length:	The game will consist of two (24) minute running time halves. The clock will stop only in the final two (2) minutes of each half. If at anytime in the last two minutes of the game a team is ahead by 20 points or more, the remainder of the game will be played under running time. Should the deficit be cut to 10 points or less, the game will resume to stop time.
Half-time:	There will be a three (3) minute half time.
Time-outs:	Each team will be allowed three (3) time outs per game. The clock will stop during these time outs. Each time out will be (60 seconds in length).
Overtime Period:	If the game is tied at the end of regulation time then a five (5) minute running time period will be played. If after the five (5) minute period, the score remains tied, a "sudden victory" overtime in which the first team to score any type of point will be declared the winner.
Jump Balls:	The only time a jump ball will occur will be at the beginning of the game and the beginning of all overtime periods. For all other jump ball situations, alternate possession will be used.
Penalties for Fouls:	A player fouled in the act of shooting shall be awarded points As follows: <ul style="list-style-type: none"> • If the field goal was made, the field goal will count and The offended player will be awarded one (1) free throw attempt. • If a two or three point field goal was not successful, the offended player will be awarded two (2) or three (3) free throw attempts. <p>Free throw attempts will be shot from the regulation free throw line. A violation will be called if the player crosses the line on the attempt.</p>
Bonus Rule:	The bonus shot will be awarded on a team's seventh (7) team foul in a half. Please make sure the scorekeeper keeps track of team fouls in addition to personal fouls. The double bonus shot will be awarded on the team's tenth (10) team foul in a half. All fouls will carry over into the overtime period(s).
Ball in Play after Violations in Back court	The referee will not handle the ball in the back court on violations except in the case of a foul or a potential substitution. The ball may be in-bounded on the move similar to International play.
Mercy Rule:	We will allow coaches involved in a game where the point differential is 35 points or more at half time to come to a mutual decision for the second half. We want the coach's to discuss and implement a solution that works for all involved.

***Unsportsmanlike
Conduct:***

Any player or coach removed from a game by an official for unsportsmanlike conduct will be ineligible to participate in their team's next game. Any reoccurrence may result in expulsion from this league. The officials shall be in complete charge of the gym during the game. Players, coaches, and Spectators may be ordered by the officials to leave the building. Failure to comply with any order by the officials shall result in a forfeit of the game by the team represented by the offender.

If a coach becomes unruly using abusive or profane signs or language, the officials will issue a technical foul. The coach will then be removed from the game and must leave school grounds. The game will not continue until the offending coach has left the school grounds. If the coach refuses to leave, it results in their team forfeiting the game.

Absolutely No Dunking the basketball at any time during practice, pre-game warm-up or during the game. If caught doing so it will result in a forfeit of the game by the team represented by the offender and the offender will be terminated from any further play for the remainder of the season.

**Making Mockery
Of the Game:**

Any players, team members or coaches that make a mockery of the game **(in the eye's of the officials)** shall forfeit the game currently being played And it will also result in forfeiture of their next scheduled game.